

SANDLAPPER GUIDELINES AND LEAGUE RULES

The USYSA, SCYSA, and FIFA rules apply to the game unless modified by these league rules.

1. Eligibility:

To be eligible for the Sandlapper league a team must be comprised of properly registered youth players and must comply with SCYSA rules. Teams and clubs shall be in good standings with SCYSA or your State Association.

2. Competition Division and Age Group:

Sandlapper is comprised of U-9 thru U-19 boys and girls teams in the Fall season. Sandlapper is comprised of U-9 thru U-14 boys and girls teams in the Spring season.

3. Sandlapper Web Site:

Check the Sandlapper web site for league information. All field directions, schedules, standings, and rules will be posted on the Sandlapper web site.

www.sandlapperleague.org

4. Registration:

Fall Season- July / August

Spring Season- December / January

All players / teams must be properly registered with their state association prior to playing their first game.

5. League Fees:

All league fees and a bond check must be received before you play in the league.

League fee is \$150 U9/10 and \$175 U11/12 / Bond check is \$150 U9/10 & \$175 U11/12. Make both checks payable to Sandlapper League.

6. Referee Fees:

AGE	REFEREE	AR#1	AR#2	TOTAL	PER TEAM
U-9	\$20	N/A	N/A	\$20	\$10
U-10	\$20	N/A	N/A	\$20	\$10
U-11	\$22	\$12	\$12	\$46	\$23
U-12	\$22	\$12	\$12	\$46	\$23

Referees are to be paid before the game starts. Each team is responsible for paying half the fees for the referee and assistant referees before each game. (Home & Away) Please note that U-9 & U10's will only use one referee and OFFSIDE will be called.

7. Team Rosters:

U-9 through U-19 teams must have an official or club generated roster to play in the league. Player / coach passes and a roster must be available at the game site. During the season if your roster changes make sure to always obtain an updated copy from your club registrar.

8. Player / Coaches Passes:

Each player, coach, and assistant coach in Sandlapper must have an official US Youth soccer pass (ID card). The pass shall have a signature of the player / coach, the signature of the State Registrar or his / her designee, and a current photograph of the player permanently attached. Players /coaches may not be photographed in hats, sunglasses or headbands. Laminated player passes are required. The same requirements apply to the coach and assistant coach. NO PASS---NO PLAY

9. Guest Players:

Not allowed

10. Red Card Ejection Form:

Red Cards are to be reported directly to SCYSA. There will no longer be a Red Card Tracking Form needed. On the SCYSA web site there will be a Red Card Ejection Form that will need to be filled out and sent to SCYSA office and to the Sandlapper Administrator within 48 hours. Failure to submit the Red Card Ejection Form within 48 hours of a match will result in a \$50 fine. Any team allowing an ejected player / coach to participate will forfeit the match, lose their bond, and the coach will be suspended immediately for ALL SCYSA activities for no less than one year pending a hearing. Go to www.scysa.org to obtain the form.

11. Medical Release Forms- (Required & Notorized)

In case of injury, this form is usually required by a hospital to expedite treatment of the injured player. Please be aware of any medication the player may be allergic too. These forms can be downloaded from the SCYSA web site. Go to www.scysa.org and then click onto download forms and scroll down till you come to Coaches Downloads. Under Coaches Downloads you will see the Medical Release Form. Sandlapper would prefer for teams to travel with a small medical kit.

12. Notification To Travel Forms- (Required for SC Teams)

Teams traveling to play games outside of South Carolina are required to have a Notification To Travel Form. Go to www.scysa.org and then click onto download forms and scroll down till you come to Travel Papers. Under Travel Papers you will find the Notification To Travel Form. Please make sure and keep a copy with your team forms during the season. Also make sure and send a copy to the Sandlapper League Administer.

NOTE: Georgia Teams use Interstate Agreement Forms.

13. Player Equipment and Uniforms:

All teams shall wear matching uniforms consisting of jersey, shorts, and socks. Every field player shall have a unique and identifiable number attached to his / her jersey. Additional garments may be worn to protect against the elements, but all players must present a uniform appearance and all extra clothing is subject to the approval of the referee. Socks must be pulled up over each player's shin guards. No jewelry of any type may be worn during a match under any circumstances. The referee is the sole judge of whether player equipment, casts, or protective or other assistant devices shall be allowed as prescribed in the FIFA "Laws of the Game". In general, hard casts will be allowed only if they are (A) wrapped in their entirety with half inch of foam or other cushioning material and (B) are, in the opinion of the referee, safe. At the first indication that a player with a cast or other protective device is using it in an unsafe manner, or to gain an advantage, the player shall be removed from the match. The player may not return for the duration of the match or until the cast or device has been removed.

14. Fields

Age Division	Min. Field Size	Max. Field Size
U-9	35 x 45	45 x 65
U-10	35 x 45	45 x 65
U-11	45 x 70	55 x 80
U-12	45 x 70	55 x 80

15. Goals:

Age Division	Goal Size
U-9	6 x 18
U-10	6 x 18
U-11	6 x 18
U-12	6 x 18

16. Referee Assignors:

Clubs that are hosting Sandlapper games need to notify their referee assignor. At the end of the season each club assignor will be paid by the league based on the number of games assigned. The assignor is to be paid by the league \$6 per game for U9/10 games and \$8 per game for U11/12 games. Make sure that each assignor knows that U-11 & U-12 games require a three-man system and that a U-9 & U-10 games require only one referee.

17. Schedule:

Sandlapper will make every effort to assign each team at least 10 games. The schedule will be posted on www.sandlapperleague.org. When canceling or changing games both teams need to agree and the league administrator- Dennis R. Cook must know of the change. Teams canceling games will also need to contact the hosting organization, field coordinators, and the referee assignor.

18. Grace Period:

Teams not ready to play within 15 mins after the scheduled starting time of any match shall forfeit the match.

19. Forfeit:

Forfeits will be counted as a 3-0 shutout win and the team will be awarded 3 points in the standings.

20. Team Cancellation of Scheduled Matches:

All matches must be played as scheduled. Teams choosing to not appear for a scheduled match will forfeit and lose their performance bond. Once your bond is forfeited a new bond must be posted before you play your next game. The Sandlapper league will review a team who forfeits more than two games in one season.

21. Weather Related Cancellations

If field related cancellations should occur, the host club must contact the Sandlapper league administrator, field coordinator, and the referee assignor. Please note that some clubs may host neutral games and those teams must be contacted too. Hosting clubs if possible please update hotline numbers and club web sites with all necessary information on the status of your complex.

22. Home Team

The team listed first on the schedule is the home team. The home team shall change jerseys and / or socks if, in the opinion of the referee, there is a color conflict.

23. Game Ball: (Required)

It is the responsibility of both teams to provide a playable game ball to the referee at the beginning of each match.

24. Length of Games: (No overtime)

Age Division	Min per half	Half-time	Ball Size
U-9	25 min	10 min	4
U-10	25 min	10 min	4
U-11	30 min	10 min	4
U-12	30 min	10 min	4

25. Rules of Competition:

All matches will be conducted in accordance with FIFA's "Laws of the Game" consistent with the following additional requirements of SCYSA and Sandlapper.

26. Player Substitutions:

Unlimited substitutions are allowed. Substitutions may be made on the following stoppages of play:

- > Prior to a throw- in your favor
- > Prior to a goal kick by either team
- > After a goal by either team
- > After any injury by either team when the referee stop play (unlimited)
- > At the beginning of the second half
- > When the referee stops play to caution a player, only the cautioned player may be substituted prior to the re-start of the game.

27. Reporting your scores:

Directions on reporting game scores and filling out game reports can be found on the Sandlapper web site. Get onto the Sandlapper web site and click onto your Team Page. Find the game you played and enter the game scores. Enter any other information you care to enter. When you get finished entering the information go to the bottom of the page and select SAVE. You are finished.

You do not need to send an Email. If a team posts the score it will update automatically. Please make sure and report your scores by noon on Tuesday.

28. League Standings:

Three points are awarded for a WIN, one point for a TIE, and zero for a LOSS. In any case, where both teams forfeit, zero points will be awarded. In the case of ties within a division the following tie breaking procedures will be used.

- > Head to Head competition
- > Goal differential, with a maximum differential of three goals per game
- > Fewest total goals allowed in all games
- > Coin toss

29. End Season Festival:

At the end of each fall / spring regular season a league festival will be held. This will be an open invitation and any Sandlapper team in good standings with Sandlapper will be able to participate. Entry fee will be \$75 per team and will be collected at a later time in the regular season. Each team will be asked to have an official or club generated roster with only the players playing for that team in the festival. No player can play for more than one team in this festival. All referee fees during the festival will be paid before each game played by each team. Referee fees will be the same as regular season. (See Rule 6 for referee fees to paid)

30. Sandlapper Discipline and Appeals:

All matters involving discipline and appeals within the Sandlapper league shall be in accordance with SCYSA Discipline and Appeals Policy / Procedures.

All protest and appeals shall be filed in writing to the Sandlapper league administrator within seventy-two hours of the game or circumstances that is being challenged. Judgement decisions of the referee are not subject to appeal or protest.